

If there is a tie at the end, players are asked 3 random trivia questions (by non-tied players) from the set of trivia cards until a question is missed.

If no questions are missed, players are asked to name all 10 plagues of Egypt in order (see card at right). The player that does this correctly and the fastest, is the winner.



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Playing card and packaging design by
Christian Johnson, Xianstudio.com.
Printing by Olneyprint.com



RULES OF THE GAME

Designed for 2 - 4 players.
Ages 6 and up.

For complete rules and variations of play:
WWW.TENPLAGUESOFEgypt.COM

OBJECTIVE:

Have great fun learning the 10 plagues of Egypt while collecting the most 3-card sets.

PREPARING THE DECK & DEALING THE CARDS:

Separate out the trivia cards from the 39 playing cards and place the trivia cards to the side.

Shuffle the remaining 39 face cards together then deal four cards to each player.

Place the remaining cards face down in the middle of the table for a drawing pile.

The player on the dealer's left starts by asking any other player for a card to match one they have in their hand. If the person asked has it, they must hand the card over. If the player gets what they asked for, they get to ask again for the same card or any other card in order to match a set of 3. If they don't get it, they draw a card from the pile. If they draw the card they just asked for, they get to take another turn. If not,

their turn is over and play passes to the left.

When a player has 3 like cards, they are laid down as a "set" to be counted at the end of the game.

If a player runs out of cards during their turn, a card is taken from the drawing pile and their turn continues.

THE PLAYER WITH THE MOST SETS OF 3 CARDS WINS THE GAME.



*The
10 Commandments
card set counts
as 2 points.*

+2

**THIS SET WORTH
2 POINTS!**

*All other sets
count as one point.*